

## **SLBE Contract Review Request**

Date:

June 28, 2019

81000919

To:

Phillip Yelder, Human Relations Department

From:

Project Number

Andy Shively, Office of the City Manager

Contract ID Number		Estimated Cost:1	Solicitation Date:
8 900	1582	\$60,000	Nov 2019
Estimated Pr	oject Duration:		(2000)
Note: Click the			
Contract Category:	<ul> <li>□ Construction</li> <li>□ Design Professional</li> <li>□ Lease</li> <li>□ Non-Municipal Ager</li> <li>□ Other (Enter Type):</li> </ul>	- Service/ Fidilite laile	
Funding:	☑ City □ Other:		
Description of	G WAGE APPLICABLE?   YES	□ NO	
		8-inch dry weather line to reduce frequency of typical ye	ar overflows at
☐ Bid Incentive☐ Pre-Payment	Solicitation (Following a selection, enter Contract  (Following a second as	LATIONS DEPARTMENT USE ONLY: ctor information below and forward a copy to HRD.) election, enter Contractor information and forward a copy to HRI	D.)
□ Exempt Human Relation		Date: 07/1.	>/15
Enter selected f Company: Vendor No.: Contact: Address: Phone: Contract Value:	irm below and return a copy of this page t	SE ONLY - CONTRACTOR INFORMATION: SO HRD.	
Department		Date:	
Construction or	construction supply contract estimated less that	an \$300,000 or non-construction contract less than \$117,000.	

**Project Name** 

Dry Weather Sewer Line: Outfall 055

Bid incentive not to exceed 5% and not applicable to any contract requiring the payment of prevailing wages.
 Pre-Payment of up to 10% of the contract amount to be paid by City upon NTP as set out in the contract documents.

## ESTIMATED COST BREAKDOWN FOR

PROJECT # 81000919

PROJECT/CONTRACT NAME <u>Dry Weather Sewer Line</u>: Outfall 055

Process	0%	\$ -
Hydraulics/Piping	30%	\$ 18,000
Stormwater	10%	\$ 6,000
CCTV	0%	\$ _
Modeling	10%	\$ 6,000
Survey	10%	\$ 6,000
Smoke Testing	0%	\$ -
Line Cleaning	0%	\$ -
Site Civil	10%	\$ 6,000
Structural	10%	\$ 6,000
Electrical/Instrument	0%	\$ -
Mechanical	0%	\$ 5.0
Landscape Architect	0%	\$ -
Public Outreach	10%	\$6,000.00
Administration	10%	\$6,000.00
	100%	\$60,000.00