COMMITTEE SUBSTITUTE FOR ORDINANCE NO. 250832, AS AMENDED

Amending Chapter 50, Code of Ordinances, by enacting a new Section 50-16 for the purpose of prohibiting the operation and maintenance of certain electronic gaming machines that offer a monetary prize to the user within the City and directing the City Manager to report back to Council within ninety (90) days.

WHEREAS, the City Council finds that unregulated electronic gaming machines that simulate video lottery games by offering monetary prizes to players are proliferating within the City; and

WHEREAS, such machines can result in detrimental impacts to the neighborhoods in which they are located; and

WHEREAS, electronic gaming machines offering monetary prizes can have calamitous financial consequences for those individuals that use such devices and

WHEREAS, the City Council finds that it is necessary to prohibit electronic gaming machines in the interest of the public health, safety, and welfare of Kansas Citians; NOW, THEREFORE,

BE IT ORDAINED BY THE COUNCIL OF KANSAS CITY:

Section 1. That Chapter 50, Code of Ordinances of the City of Kansas City, is hereby amended by enacting a new Section 50-16, Prohibition of certain entertainment devices, to read as follows:

Section 50-16. Prohibition of certain electronic gaming machines.

- (a) Definitions. The following words, terms, and phrases, when used in this section 50-16, shall have the following meanings:
 - (1) Electronic gaming machine means any device that accepts legal tender or other forms of digital currency in exchange for video lottery game credit that is available to play or simulate the play of a video lottery game through an electronic, mechanical, or electromechanical process in which the player may receive a monetary prize for winning plays. The term electronic gaming machine does not include any unlawful gambling device under state law or any gambling device licensed and regulated by the Missouri Gaming Commission or Missouri State Lottery Commission.
 - (2) Monetary prize means any tangible item or thing of value in the form of cash, check, bank transfer, negotiable instrument, store credit, gift card, or any ticket or other tangible item that is redeemable for cash, check, bank transfer, negotiable instrument, store credit, or gift card.

- (3) Video lottery game means an electronically simulated lottery game of chance, including but not limited to video poker, keno, slots, or blackjack, which is displayed on an electronic gaming machine.
- (b) It shall be unlawful for any person or business to maintain or offer for use by any person any electronic gaming machine that offers a monetary prize to any person regardless of the frequency with which a monetary prize is conferred or the odds of any individual player receiving a monetary prize.
- (c) *Penalty*. Any violation of this section, upon conviction, shall be punishable by a fine of not more than \$1,000.00. Each electronic gaming machine maintained or offered for use in violation of this section shall constitute a separate offense.

Section 2. That the City Manager is hereby directed to report back to Council within ninety (90) days regarding the administration of the provisions of this ordinance. Such report shall include information regarding the administrative processes implemented, as well as any issues encountered, in the enforcement of this ordinance.

Approved as to form:

Andrew Bonkowski Assistant City Attorney

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Authenticated as Passed

Quinton Lucas, Mayor

Marilyn Sanders, City Clerk

OCT 16 2025

Date Passed